

```
//start libraries
#include <Servo.h>
#include "Arduino.h"
#include "SoftwareSerial.h"
#include "DFRobotDFPlayerMini.h"
//We declared the pins for Ultrasonic sensor
int trigPin = 7;
int echoPin = 8;
//We declared variables for Ultrasonic sensor
float velocidad = 0.0343;
long duracion, distancia ;
//We declared the pins for LEDS
int LED1 = 10;
int LED2 = 11;
//We declared the servomotor
Servo servogir;
int pausa = 1000;//time to pause
//We declared the pins for DFPlayer
const int Rx = 3;
const int Tx = 5;
SoftwareSerial mySerial (Rx, Tx); //conect Tx and Rx
or vice versa
DFRobotDFPlayerMini myMP3; //Declared the SD

void setup()
{
  pinMode (trigPin, OUTPUT);
  pinMode (echoPin, INPUT);
  pinMode (LED1, OUTPUT);
  pinMode (LED2, OUTPUT);
  digitalWrite (LED1 , LOW);
  digitalWrite (LED2 , LOW);
```

```

servogir.attach(9); //We declared the pin for
servomotor
mySerial.begin(9600);
Serial.begin(9600);
if (!myMP3.begin(mySerial)) {
    while (true);
}
myMP3.setTimeout(500); //Set serial comunicacion
time out 500ms
myMP3.volume(30); //Set volumen (0~30).
myMP3.EQ(DFPLAYER_EQ_NORMAL);
myMP3.outputDevice(DFPLAYER_DEVICE_SD);
}
void loop()
{
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);
    duracion = pulseIn(echoPin, HIGH);
    distancia = velocidad * duracion / 2;

    if ( distancia < 20) { //when the distance is
smaller than 20 cm the sensor is activated
        servogir.write(0); //initial position of Servo
        delay(pausa);
        servogir.write(180); //second position of Servo
        delay(pausa);
        if (servogir.read() == 180) { //When the servo
is at 180° it happens...
            delay(pausa/2);

```

```
digitalWrite (LED1 , LOW); //LED's turn ON
digitalWrite (LED2 , LOW);
delay(pausa);
myMP3.play(1); //start the audio
delay(10000);
}
delay(pausa/2);
servogir.write(0); //servo returns to initial
position
delay(pausa);
}
else {
servogir.write(0);
digitalWrite (LED1 , HIGH);
digitalWrite (LED2 , HIGH);
}
}
```